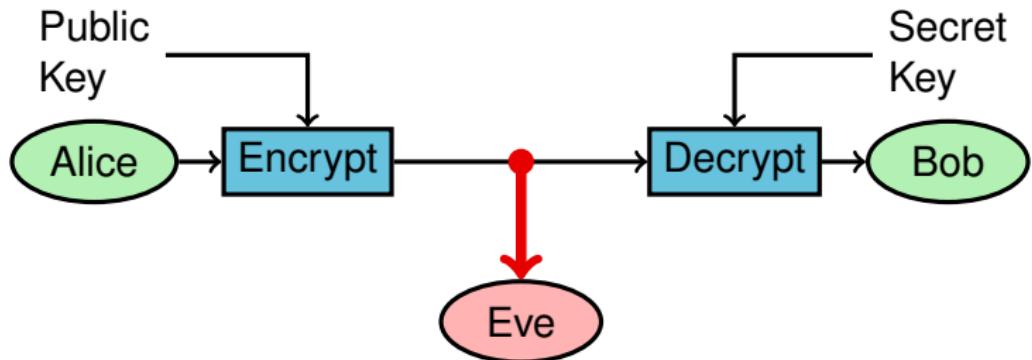


Cryptography Lecture 10

Quantum key distribution

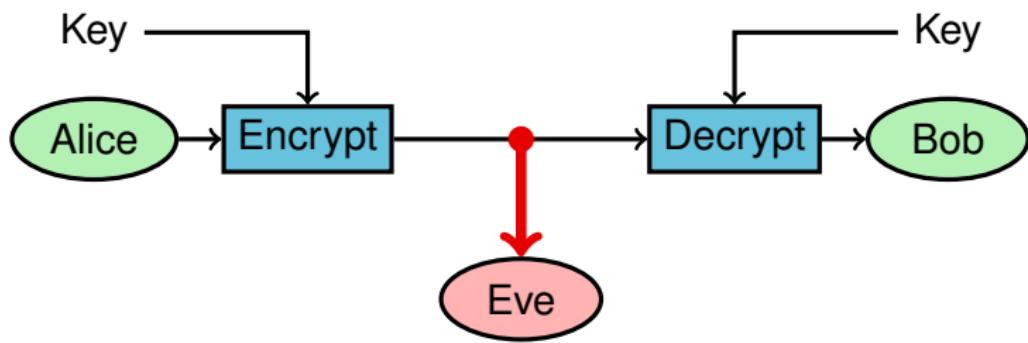
Key distribution is a problem in cryptography

Public key transfer rests on the (unproven) hardness of certain mathematical problems such as factoring



Key distribution is a problem in cryptography

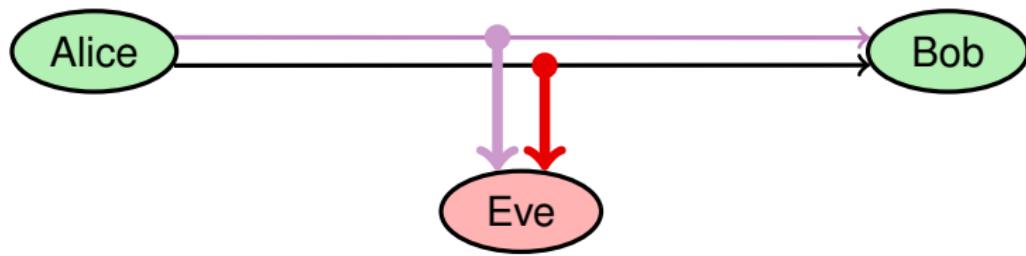
Another solution: Transfer the key secretly, and use symmetric key cryptography



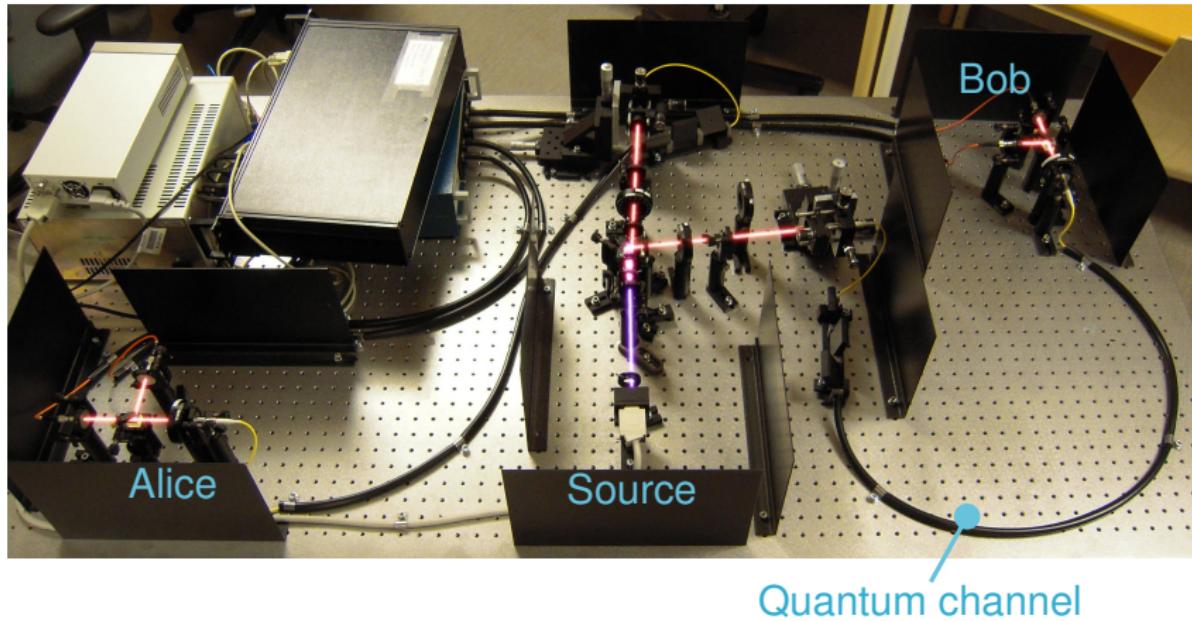
Quantum key distribution

Task: to transfer (share) secret key

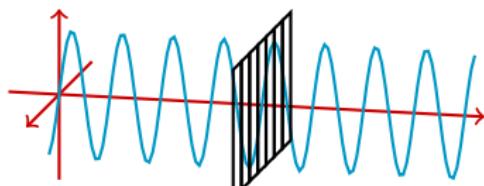
Idea: Content on a quantum channel changes when Eve listens
(The classical channel in the scheme is not encrypted)



ISY's quantum key distribution system



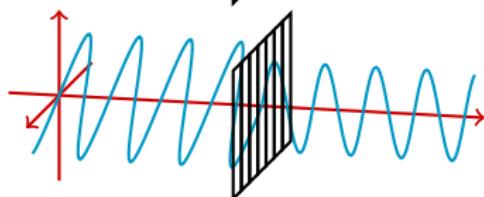
Polarized light



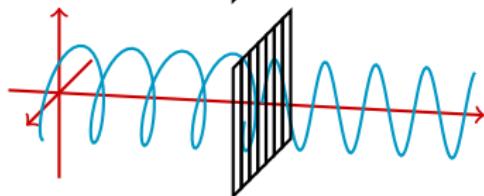
$$I_{\text{after}} = I_{\text{before}}$$



$$I_{\text{after}} = 0$$

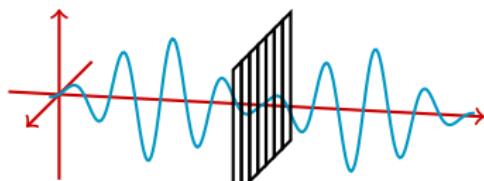


$$I_{\text{after}} = \frac{1}{2} I_{\text{before}}$$



$$I_{\text{after}} = \frac{1}{2} I_{\text{before}}$$

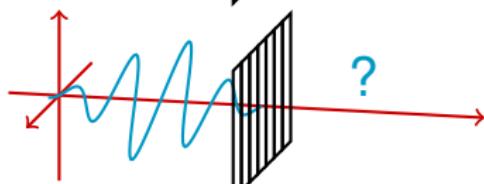
Polarized photons



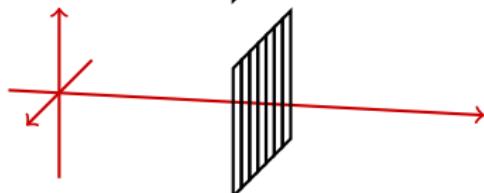
$$P_{\text{pass}} = 1$$



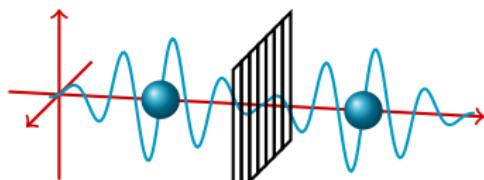
$$P_{\text{pass}} = 0$$



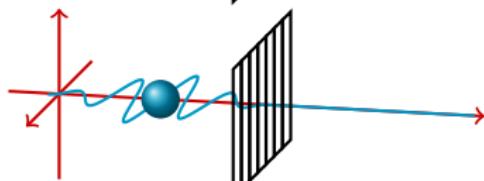
?



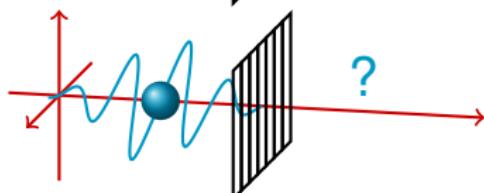
Polarized photons



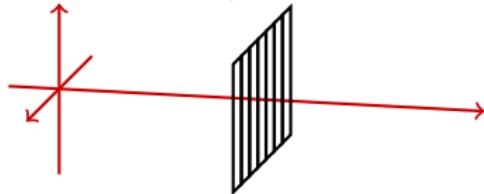
$$P_{\text{pass}} = 1$$



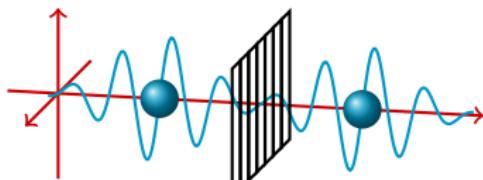
$$P_{\text{pass}} = 0$$



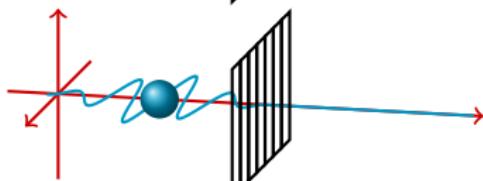
?



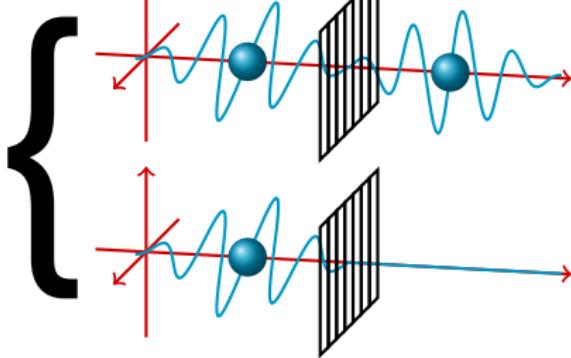
Polarized photons



$$P_{\text{pass}} = 1$$



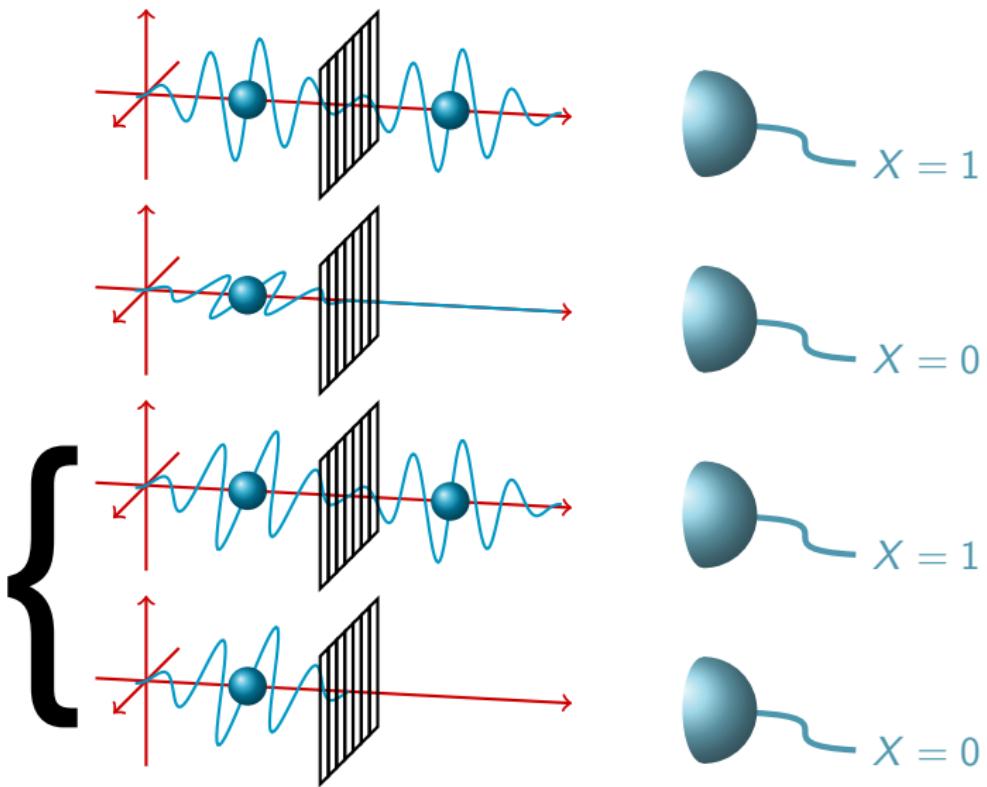
$$P_{\text{pass}} = 0$$



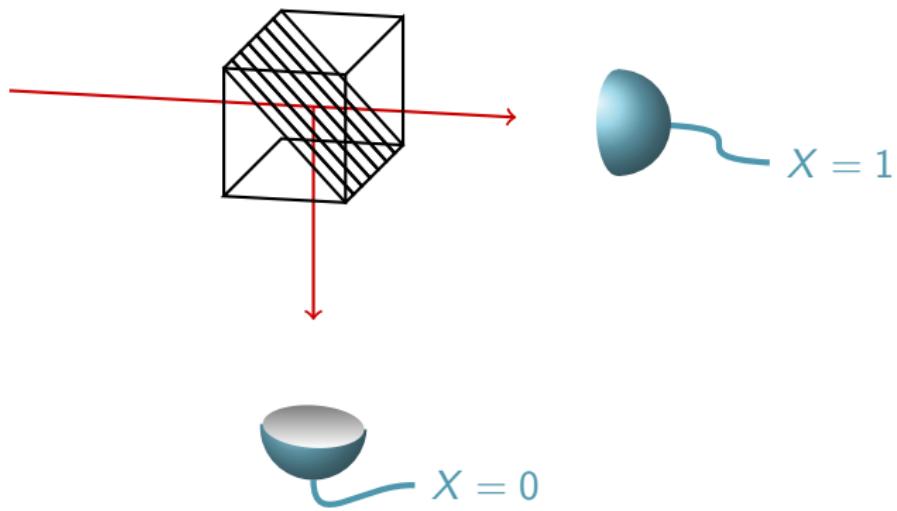
$$P_{\text{pass}} = \frac{1}{2}$$

$$P_{\text{pass}} = \frac{1}{2}$$

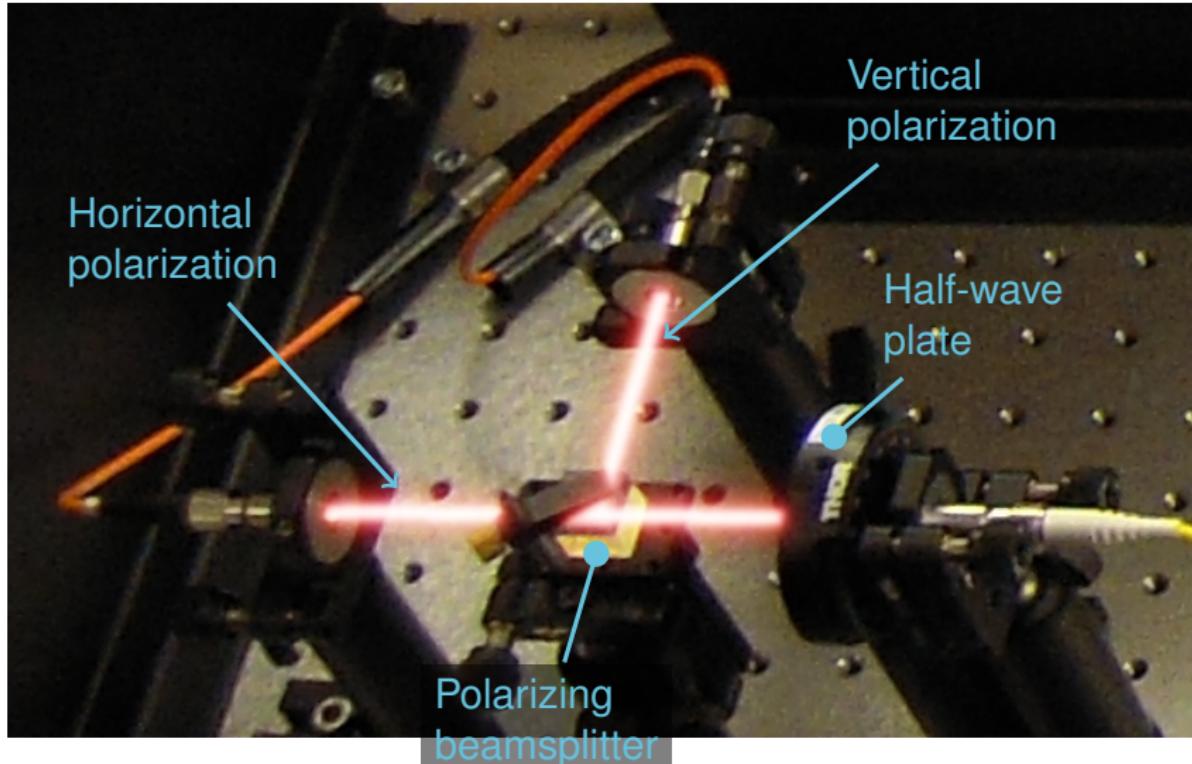
Polarized photons



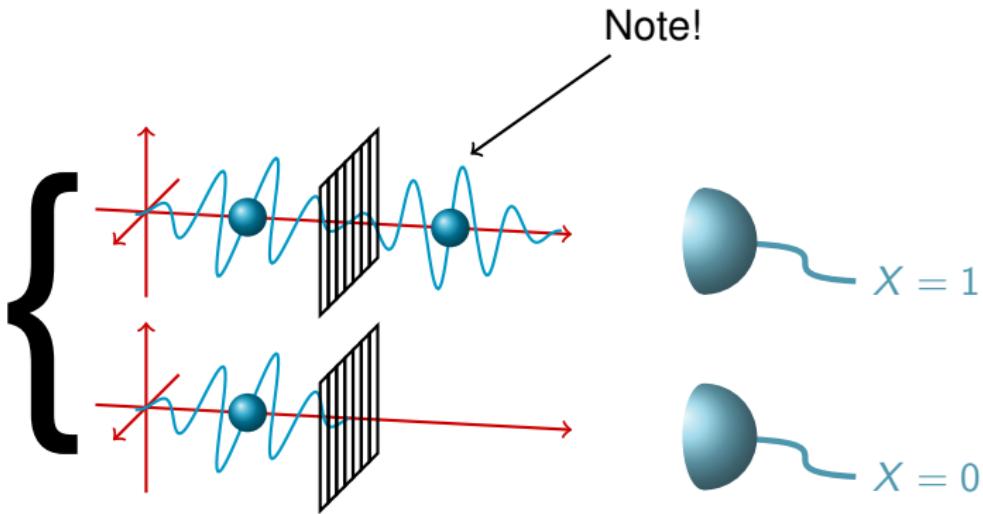
Polarized photons



Analysis station



Measurement destroys earlier state



Heisenberg's uncertainty relation

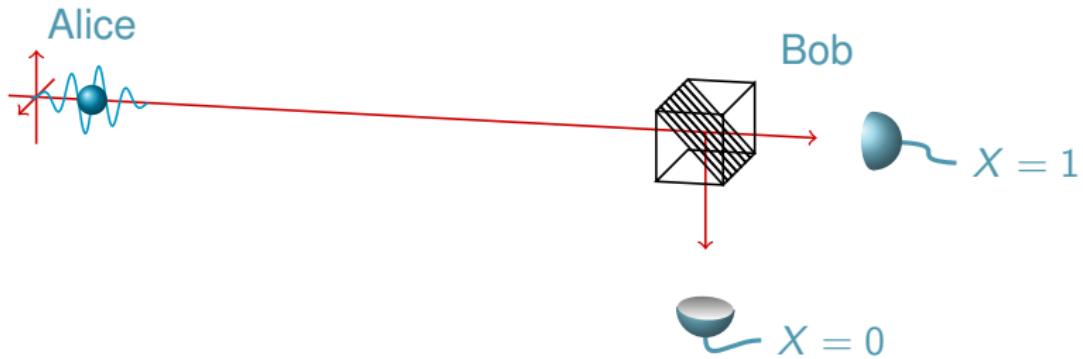
$$\Delta x \Delta p \geq \frac{\hbar}{2}$$

In our case, X is a bit value, and

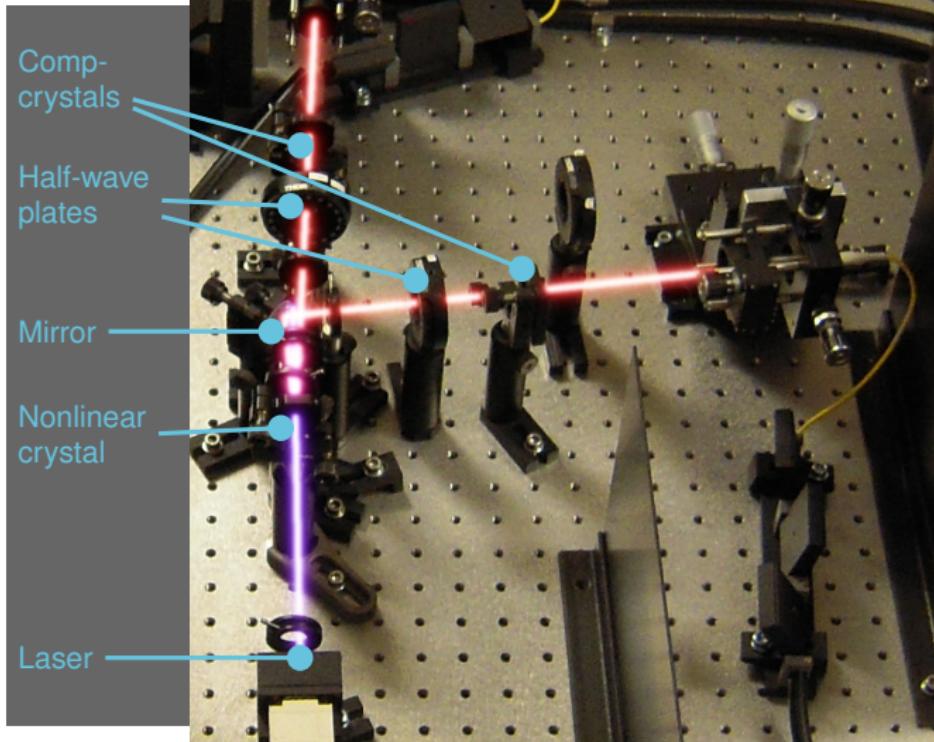
$$\Delta x_{\times} \Delta x_{\circ} \geq \frac{1}{2} \left| \langle x_{+} \rangle - \frac{1}{2} \right|$$

The standard deviations on the right can only be 0 if the expectation on the left is 1/2

Quantum channel (BB84)

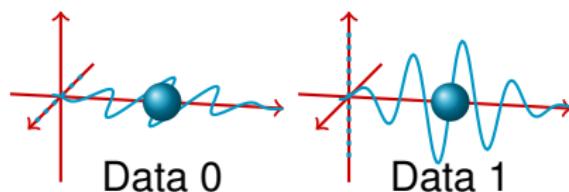


Source

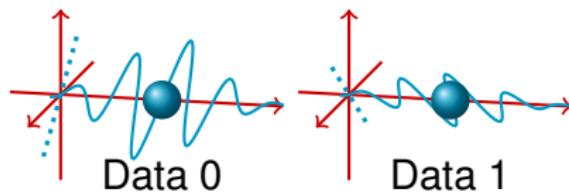


Encoding on the quantum channel

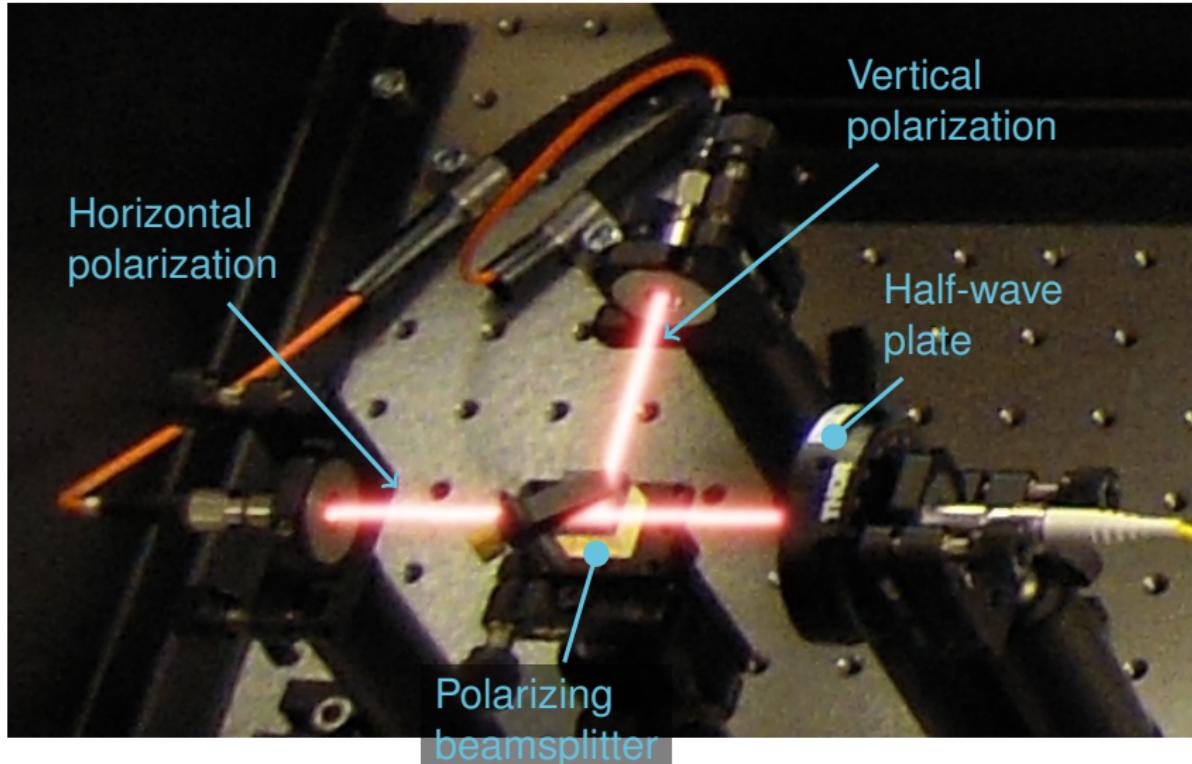
Coding HV (Horizontal-Vertical), +, encoding 0



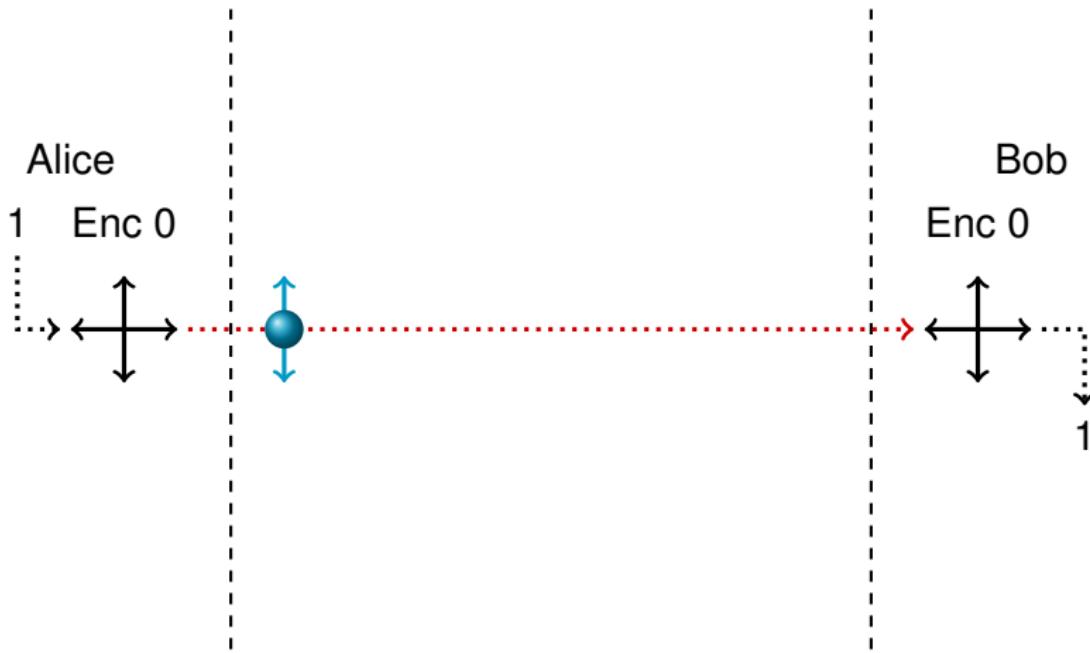
Coding PM (Plus-Minus 45°), ×, encoding 1



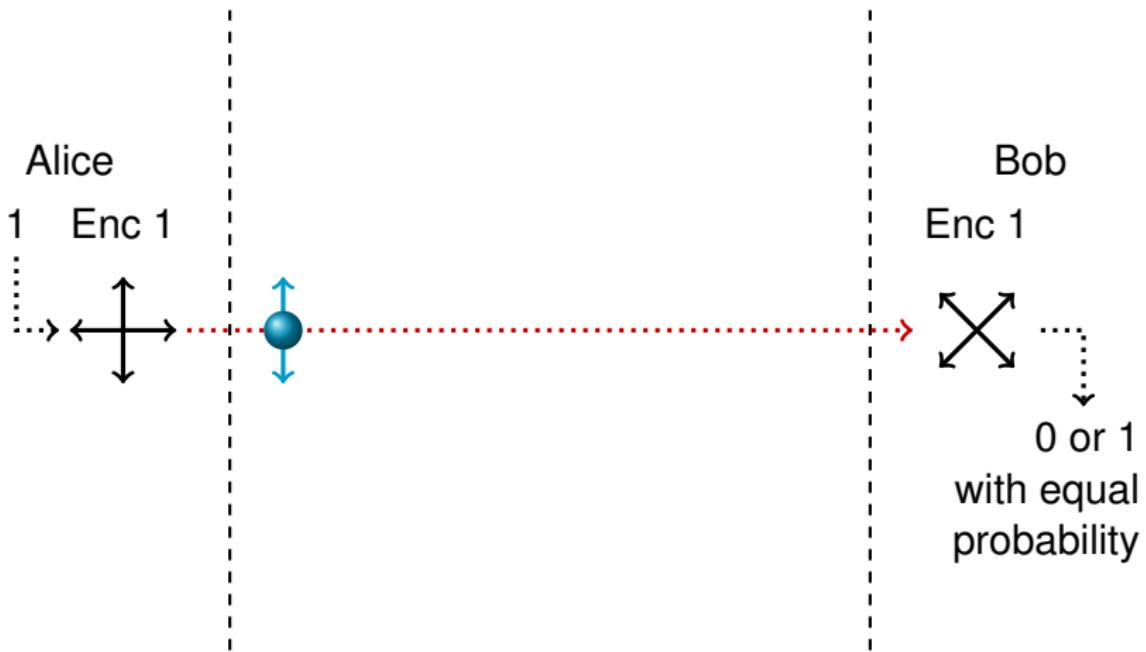
Analysis station



Example



Example



Data streams

Alice's data 101101001011110011100101001110
Alice's enc

Bob's enc

Bob's data

Data streams

Alice's data 10110100101110011100101001110

Alice's enc 011010010010111010110100100111

+x+x+x+x+x+x+x+x+x+x+x+x+x+x+x+x+x

Bob's enc

Bob's data

Data streams

Alice's data 10110100101110011100101001110

Alice's enc 011010010010111010110100100111

+x x + x + x + x + x x x + x + x + x + x + x x x

- - - - - | / \ | / \ | - / \ | / \ | / \ | - / \ | / \ | / \ | - / \ | / \ | / \ |

Bob's enc

Bob's data

Data streams

Alice's data 10110100101110011100101001110

Alice's enc 011010010010111010110100100111

+××+×++×++×+×××+×+××+×+×+×+××

- - - - - | / \ | / \ | - / \ | / \ | / \ | - / \ | / \ | / \ | - / \ | / \ | / \ |

Bob's enc 00110100100110111110111000010

+××+×+×+×+×+×+×+×+×+×+×+×+×+×+

Bob's data

Data streams

Alice's data 10110100101110011100101001110

Alice's enc 011010010010111010110100100111

+××+×++×++×+×××+×+××+×+×+×+××

/ \ / / - / - \ / \ \ - \ / \ - \ / - \ / - \ / \ \ /

Bob's enc 00110100100110111110111000010

+××+×++×++×+×+××××+×××+×+×+×+

Bob's data 101011000011100111100100101111

Data streams

Alice's data 10110100101110011100101001110

Alice's enc 011010010010111010110100100111

+xxx++x++x++x+xxxx+x++x+x++x++x++x++x

- - - - - | / \ | / \ | - / \ | / \ | / \ | - / \ | / \ | / \ | - / \ | / \ | / \ |

After quantum bits have arrived, perform sifting:
compare encodings used, and remove nonmatching slots

Bob's enc 00110100100110111110111000010

+xxx++x++x++x+xxxx+x++x+x++x++x++x++x

Bob's data 101011000011100111100100101111

Data streams

Alice's data 10110100101110011100101001110

Alice's enc 011~~0~~1001001011~~0~~11~~0~~101~~0~~0100111

+xxx++x++x++x+xxxx+x++x+x++x++x++x++x

- - - - - | / \ | / \ | - / \ | / \ | / \ | - / \ | / \ | / \ |

After quantum bits have arrived, perform sifting:
compare encodings used, and remove nonmatching slots

Bob's enc 0~~0~~11~~0~~10~~0~~10~~0~~11~~0~~11110111000~~0~~1~~0~~

+xxx++x++x++x+xxxx+x++x+x++x++x++x++x

Bob's data 101011000011100111100100101111

Data streams

Alice's data 101101001011110011100101001110

Alice's enc 011~~0~~100100~~1~~011~~0~~101101~~0~~~~0~~10011~~1~~

+x+x+x+x+x+x+x+x+x+x+x+x+x+x+x+x+x+x+x

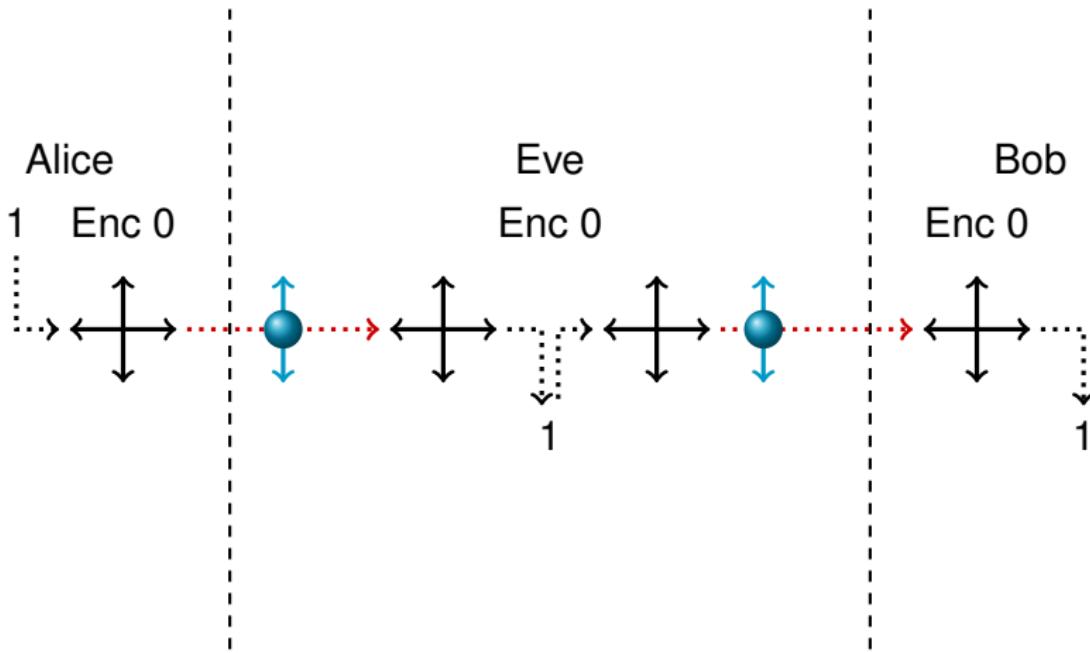
- - - - - | / \ | / \ | - / | - \ | / \ | / \ | - / | - \ | / \ | / \ |

Bob's enc 0~~0~~11~~0~~10~~0~~10~~0~~11~~0~~11~~1~~1101~~1~~1~~0~~00~~0~~1~~0~~

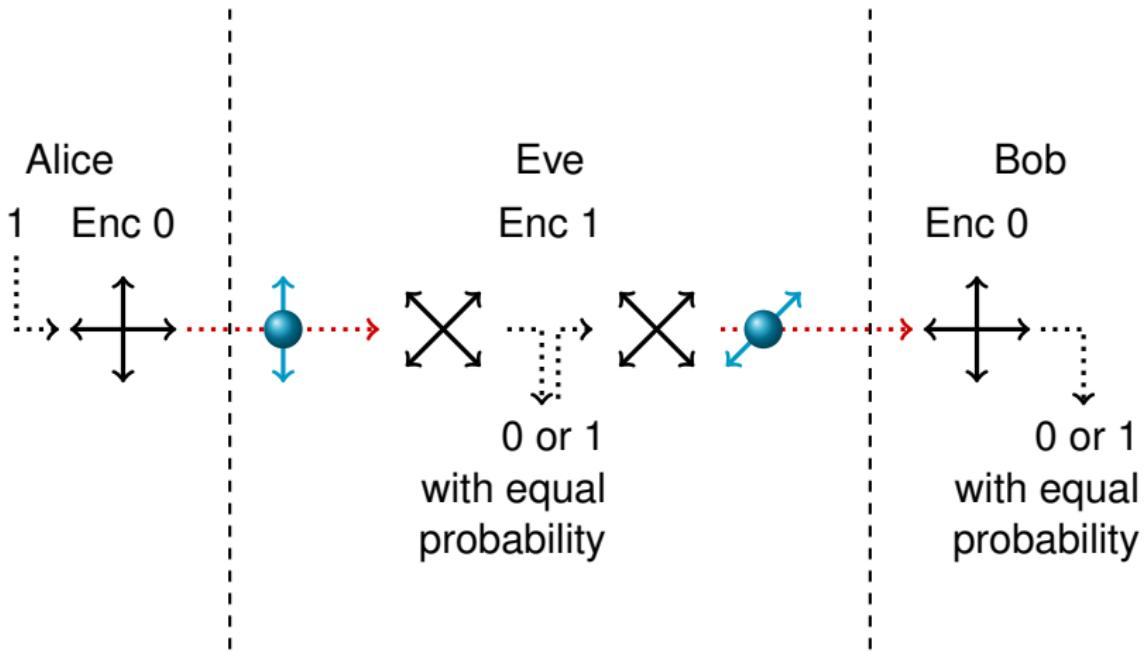
+x+x+x+x+x+x+x+x+x+x+x+x+x+x+x+x+x+x+x

Bob's data 101011000011100111100100101111

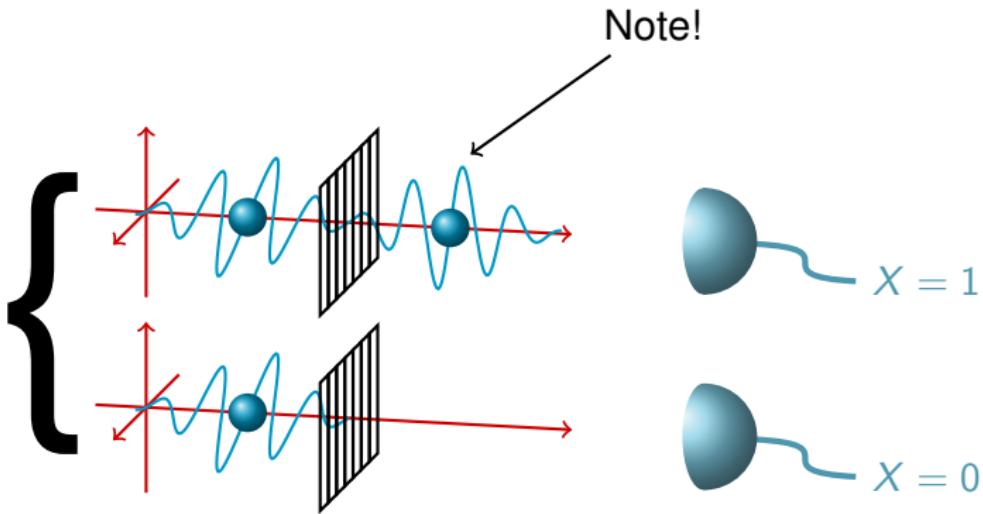
Example



Example



Measurement destroys earlier state



Heisenberg's uncertainty relation

$$\Delta x \Delta p \geq \frac{\hbar}{2}$$

In our case, X is a bit value, and

$$\Delta x_{\times} \Delta x_{\circ} \geq \frac{1}{2} \left| \langle x_{+} \rangle - \frac{1}{2} \right|$$

The standard deviations on the right can only be 0 if the expectation on the left is 1/2

Data streams, with eavesdropper

Alice's data 10110100101110011100101001110

Alice's enc 011010010010111010110100100111

+××+×++×++×+×××+×+××+×+×+×+××

/ \ / / - / - \ / \ \ - \ / \ - \ / - \ / - \ / \ \ \

Eve's enc

Eve's data

Bob's enc 00110100100110111110111000010

+××+×++×++×+×+××××+××+×+×+×+

Bob's data

Data streams, with eavesdropper

Alice's data 10110100101110011100101001110

Alice's enc 011010010010111010110100100111

+xxx++x++x++x+xxxx+x++x+x++x++x++x++x

|/\|/\|-/-\|/\|\-\|/\|\-\|/\|-/-\|/\|\-\|/\|/\|

Eve's enc 11101010010011101011101011011

xxxx+x++x++x++xxxx+x++x+x++x++x++x++x

Eve's data

Bob's enc 00110100100110111110111000010

++xxxx+x++x++x+xxxx+xxxxxx+x++x++x++x+

Bob's data

Data streams, with eavesdropper

Alice's data 10110100101110011100101001110

Alice's enc 011010010010111010110100100111

+xxx++x++x++x+xxxx+x++x+x++x++x++x++x

| / \ | / \ - / \ - / \ | / \ / \ - / \ | / \ - / \ - / \ - / \ | / \ / \ / \

Eve's enc 11101010010011101011101011011

xxx++x++x++x++xxxx+x++x+x++x++x++x

Eve's data 00110110111110100101100010110

Bob's enc 00110100100110111110111000010

++x++x++x++x++x+xxxxxx+x++x++x++x++x

Bob's data

Data streams, with eavesdropper

Alice's data 101101001011110011100101001110

Alice's enc 011010010010111010110100100111

+xxx++x++x++x+xxxx+x+xx+x++x++x++x++x

/ \ / \ - / - \ / \ \ / - \ / \ - \ / - \ / \ \ / \

Eve's enc 111010100100111101011101011011

xxx++x++x++x++xxxx+x+xx+x++x++x++x

Eve's data 001101101111110100101100010110

/ \ / \ - \ / \ / \ \ / - \ / \ - \ / \ - \ / \ \ / \

Bob's enc 001101001001101111110111000010

+xxxx++x++x+xxxx+x+xx+xx+x++x++x++x

Bob's data

Data streams, with eavesdropper

Alice's data 10110100101110011100101001110

Alice's enc 011010010010111010110100100111

+××+×+×++×+×+××+×+××+×+×+×+×+××

/ \ / \ - / - \ / \ \ / - \ / \ - \ / - \ / \ \ / \ \ /

Eve's enc 11101010010011101011101011011

×××+×+×++×+×+××+×+××+×+×+×+××

Eve's data 00110110111110100101100010110

/ \ / \ - \ / \ / \ \ / - \ / \ / \ - \ / \ / \ \ / \ \ /

Bob's enc 00110100100110111110111000010

+××+×+×+×+×+×+×+×+×+×+×+×+×+×+

Bob's data 0111101010110110000110010111

Data streams, with eavesdropper

Alice's data 101101001011110011100101001110

Alice's enc 011~~0~~100100~~1~~011~~0~~101~~0~~1101~~0~~010011~~1~~

+xxx++x++x++x+xxxx+x+x+x+x+x+x+x+x+x+x

/ \ / / - / - \ / \ / \ / - \ / \ - \ / - \ / \ / \ /

Eve's enc 111010100100111101011101011011

xxx++x++x++x++xxxx+x+x+x+x+x+x+x+x

Eve's data 001101101111110100101100010110

/ \ / / - / - \ / \ / \ / - \ / \ - \ / - \ / \ / \ /

Bob's enc 0~~0~~1~~1~~010~~0~~10~~0~~11~~0~~111101~~1~~1000~~0~~1~~0~~

+xxx++x++x++x+xxxx+x+x+x+x+x+x+x+x+x

Bob's data 0111101010110110000110010111

Data streams, with eavesdropper

Alice's data 101101001011110011100101001110

Alice's enc 011~~0~~100100~~1~~011~~0~~101~~0~~1101~~0~~010011~~1~~

+xxx++x++x++x+xxxx+x++x+x++x++x++x++x

/\ \ / \ - / - \ /\ \ / \ - \ /\ - \ / - \ /\ \ / \

Eve's enc 111010100100111101011101011011

xxx++x++x++x++xxxx+x+xxxx+x++x++x

Eve's data 001101101111110100101100010110

/\ \ / \ - \ / \ /\ \ / \ - \ /\ - \ / - \ /\ \ / \

Bob's enc 0~~0~~11~~0~~10~~0~~10~~0~~11~~0~~111101110111000~~0~~1~~0~~

+xxx++x++x++x+xxxx+xxxxxx+x++x++x++x

Bob's data 011110101010110110000110010111

Attack possibilities for Eve

- Intercept-resend (Heisenberg)
- Entangling probe (Monogamy of entanglement)
- Cloning (No-cloning theorem)
- Coherent attacks (more advanced versions of the above)
- Side channel attacks
 - Photon-number splitting
 - Trojan horse
 - Weaknesses of the equipment



Quantum Key Distribution, version 1

- Generate raw key
- Sift the key
- Check the noise level

Problem 1

- A real-life quantum channel has noise even without Eve

Quantum Key Distribution, version 2

- Generate raw key
- Sift the key
- Reduce and check the noise level

Reconciliation (Error correction)

- Bob takes two random bit values (e.g., nr 137 and 501)
- He calculates their XOR and sends the bit indices and the XOR value to Alice
- Alice compares with her XOR value
- If the XOR values are the same, keep the first bit value, otherwise none of them

Quantum Key Distribution, version 2

- Generate raw key
- Sift the key
- Reduce and check the noise level

Problem 2

- A real-life quantum channel has noise even without Eve
- Eve might have better technology than Alice and Bob (less noisy quantum channel)
- In that case, she can change to her quantum channel and also eavesdrop, up to the former noise level

Quantum Key Distribution, version 3

- Generate raw key
- Sift the key
- Reduce and check the noise level
- Reduce Eve's information on the new key

Privacy amplification

- Bob takes two random bit indices (e.g., nr 43 and 212)
- He sends the bit indices to Alice (but not the XOR value)
- Alice and Bob individually computes the XOR value
- They remove their bit values and insert the XOR value (without having sent them on the classical channel)

Quantum Key Distribution, version 3

- Generate raw key
- Sift the key
- Reduce and check the noise level
- Reduce Eve's information on the new key

Noise limit

- BB84 can manage a QBER of 11%

Quantum Key Distribution, version 3

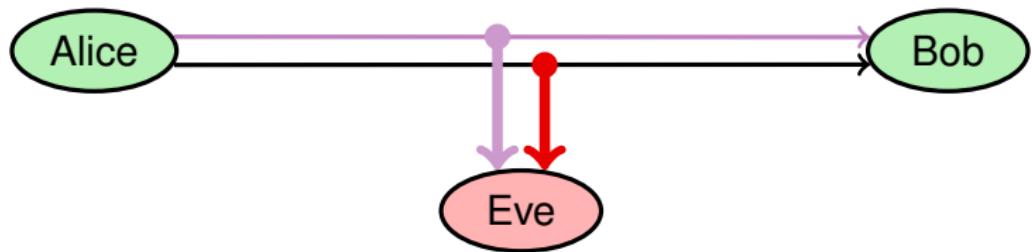
- Generate raw key
- Sift the key
- Reduce and check the noise level
- Reduce Eve's information on the new key

Problem 3

- Messages on real-life classical channels can be modified

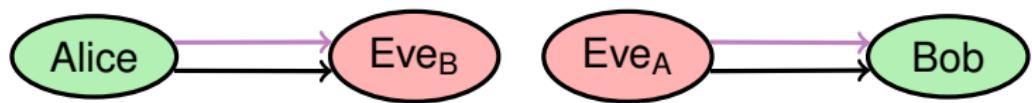
Man-in-the-middle

Eve can pretend to be Bob when she speaks to Alice and pretend to be Alice when she speaks to Bob



Man-in-the-middle

Eve can pretend to be Bob when she speaks to Alice and pretend to be Alice when she speaks to Bob



Quantum Key Distribution, final version

- Generate raw key
- Sift the key
- Reduce and check the noise level
- Reduce Eve's information on the new key
- Authenticate the messages on the classical channel

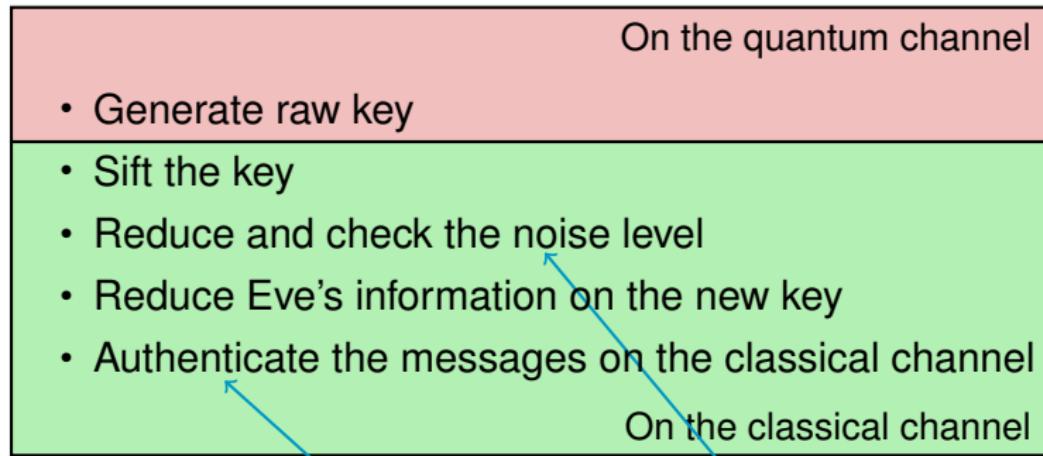
Quantum Key Distribution, final version

On the quantum channel

- Generate raw key
- Sift the key
- Reduce and check the noise level
- Reduce Eve's information on the new key
- Authenticate the messages on the classical channel

On the classical channel

Quantum Key Distribution, final version



Eve's presence is noticed in this step
Or in this step

Wegman-Carter-authentication

If you try to generate an authentication tag for a message without knowing the secret key, all tag values have equal probability

This is (almost) true even after having seen a message-tag pair

One-time-pad

If you try to decrypt a cryptotext without knowing the secret key, all cleartexts have equal probability

Wegman-Carter-authentication

Uses a secret key value k to select a function from an “ ε -Almost Strongly Universal-2 hash function family” $\{h_k\}$

The key value k is unknown to Eve, and then, the family is such that

$$P(h_k(m_E) = t_E) = 2^{-T}$$

Seeing a message-tag pair reveals some of the key to Eve, but even then

$$P(h_k(m_E) = t_E \mid h_k(m_A) = t_A) \leq \epsilon$$

One-time-pad

$$P(D_k(c_A) = m_A) = 2^{-M}$$

Wegman-Carter-authentication

Uses a secret key value k to select a function from an “ ε -Almost Strongly Universal-2 hash function family” $\{h_k\}$

The key value k is unknown to Eve, and then, the family is such that

$$P(h_k(m_E) = t_E) = 2^{-T}$$

Seeing a message-tag pair reveals some of the key to Eve, but even then

$$P(h_k(m_E) = t_E \mid h_k(m_A) = t_A) \leq \epsilon \stackrel{\text{often}}{=} 2 \cdot 2^{-T}$$

One-time-pad

$$P(D_k(c_A) = m_A) = 2^{-M}$$

A 2^{-T} -Almost Strongly Universal-2 hash function family

Messages are integers mod 2^M and tags are integers mod $2^T \ll 2^M$

Select a (public) prime $p > 2^M$ and a secret key $k = (a, b)$ where a and b are integers mod p , and let

$$h_k(m) = (am + b \bmod p) \bmod 2^T$$

One-time-pad

$$E_k(m) = m + k \bmod 2^M, \quad D_k(c) = c - k \bmod 2^M$$

A 2^{-T} -Almost Strongly Universal-2 hash function family

Messages are integers mod 2^M and tags are integers mod $2^T \ll 2^M$

Select a (public) prime $p > 2^M$ and a secret key $k = (a, b)$ where a and b are integers mod p , and let

$$h_k(m) = (am + b \text{ mod } p) \text{ mod } 2^T$$

Two uses of h_k reveals the values of a and b

Key consumption is twice the message length M (!)

By increasing ε to $2 \cdot 2^{-T}$ and using a clever construction
Wegman and Carter reduced this to $\log M$

Quantum Key Distribution = Quantum Key Expansion

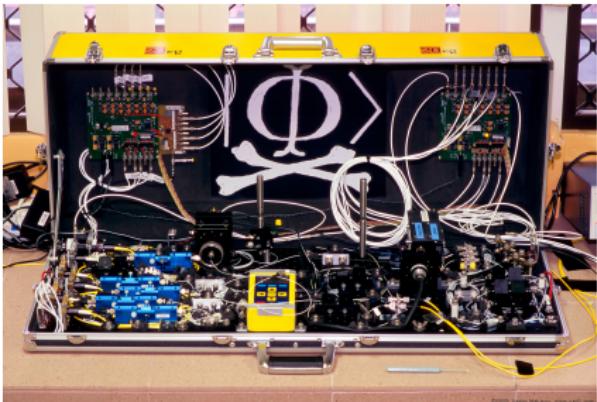
- Raw key generation
- Sifting
- Reconciliation
- Privacy amplification
- Authentication

Key consumption of the system

- Information-theoretically secure auth uses secret key
- The system needs secret key to start
- Key consumption is logarithmic in message length
- Key production is linear in message length

Attack possibilities for Eve

- Intercept-resend (Heisenberg)
- Entangling probe (Monogamy of entanglement)
- Cloning (No-cloning theorem)
- Coherent attacks (more advanced versions of the above)
- Side channel attacks
 - Photon-number splitting
 - Trojan horse
 - Weaknesses of the equipment

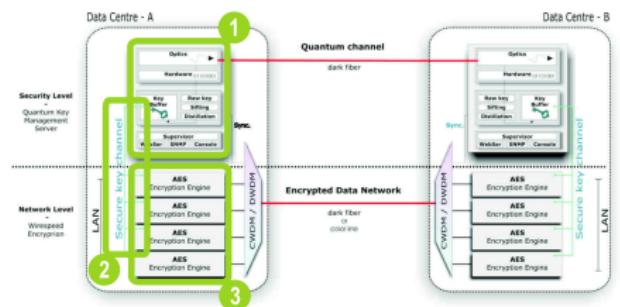


Commercial products

Cerberis

The best of classical and quantum worlds
Symmetric encryption and quantum key distribution

Ethernet ATM
SONET / SDH
Fibre Channel



QKD Server Performance 1

- ▶ Plug&Play Optical Platform
- ▶ BB84/SARG Protocol
- ▶ Range: < 50km (> 50 Km on request)
- ▶ Secret key rate: > 1'000 bps over 25 km
- ▶ One Quantum Key Server can:
 - ▶ serve up to 12 encryptors
 - ▶ serve encryptors for different protocols

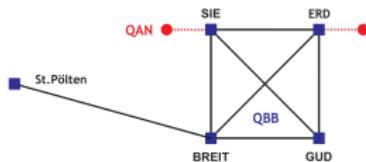
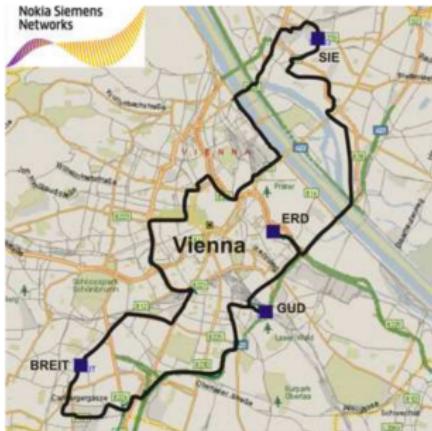
Key Channel (idQ3P) 2

- ▶ Serial link
- ▶ Encrypted (AES-256)
- ▶ Authenticated (HMAC-SHA-1)
- ▶ Key Exchange rate: 1/minute

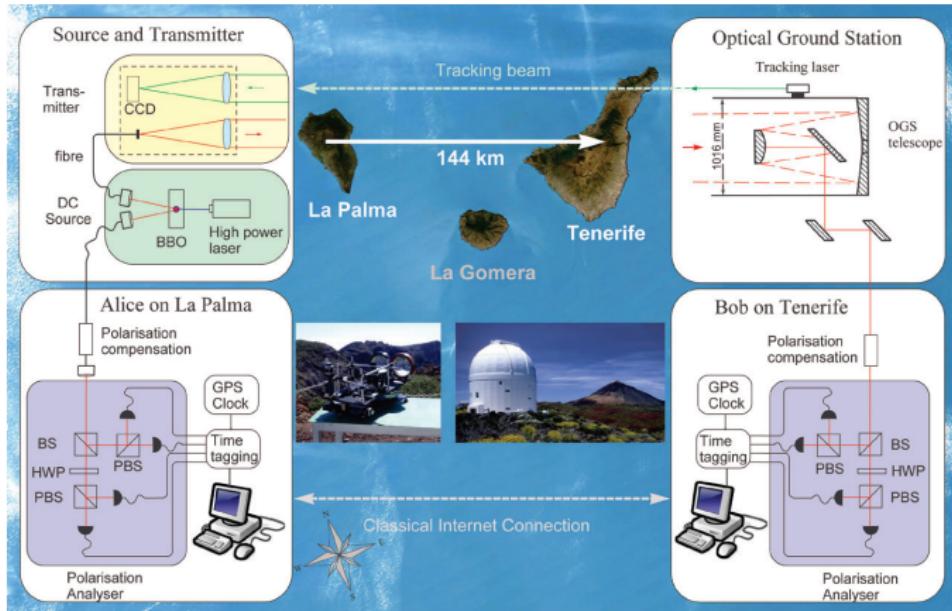
Encryption Appliance 3

- ▶ Up to 10 Gbps
- ▶ Multiprotocol
 - ▶ Ethernet
 - ▶ SONET/SDH
 - ▶ Fibre Channel (FC)
 - ▶ ATM
- ▶ Accredited (FIPS, Common Criteria)

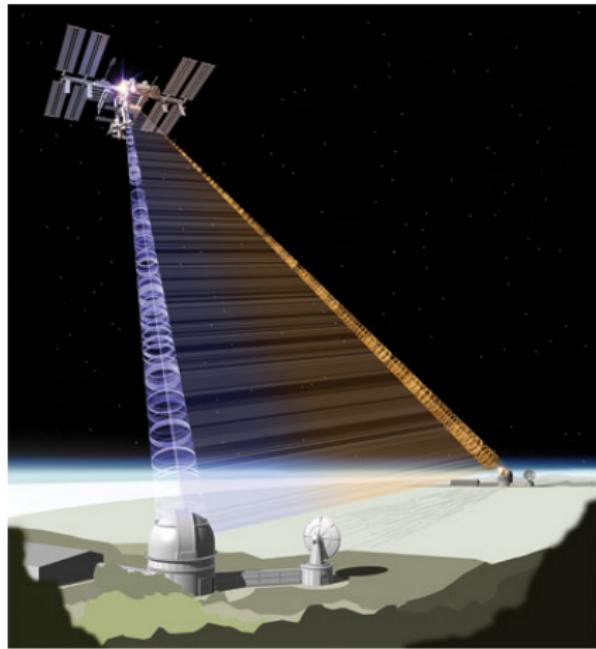
Network in Vienna (2008)



A long-range system has been tested on the Canary islands



There are also plans of a repeater on ISS



ISY's quantum key distribution system

